

# WORKING WITH $T^+$ IN MINLOG

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This note describes how to do programming in the term calculus  $T^+$  of Minlog.

## 1. BUILDING TERMS AND TYPES VIA PARSER

In this note we input types and terms by means of the procedures `py` and `pt` standing for *Parse tYpes* and for *Parse Terms*, respectively. These procedure take as an argument a string written in a special syntax representing a type or a term. Here strings are double quoted expressions (e.g. `"abcde"`) as common in programming practices.

1.1. **Types.** Recall that types are defined by the following syntax in the theory of Minlog.

$$\tau, \sigma ::= \alpha \mid \iota_{\vec{\alpha}} \mid \tau \rightarrow \sigma$$

where we assume  $\alpha$  is a type variable,  $\iota_{\vec{\alpha}}$  is an algebra with parameters  $\vec{\alpha}$ , and  $\rightarrow$  is a constructor of the arrow type. When Minlog is loaded, some types including a type variable  $\alpha$  are already available. Feeding a string `alpha` to the procedure `py`, we get a type variable  $\alpha$ . Here lines starting with `>` are supposed to be entered by a user, and other lines are responses of Minlog.

```
> (py "alpha")
(tvar -1 "alpha")
```

The returned value `(tvar -1 "alpha")` is an internal representation of the type variable  $\alpha$  which is not very helpful for us, although such a representation is useful for Minlog. We get a rather user friendly output by means of the procedure `pp` standing for *Pretty Printing* in the following way.

```
> (pp (py "alpha"))
alpha
```

Type variables can be indexed by natural numbers.

```
> (pp (py "alpha3"))
alpha3
```

When the number is omitted, it is internally indexed by `-1` but through `pp` the index is not displayed. In order to declare a new type variable name, use the procedure `add-tvar-name`.

```
> (add-tvar-name "sigma" "tau")
ok, type variable sigma added
ok, type variable tau added
```

Arrow types are formed by `=>`. For example to make an arrow type from  $\alpha$  to  $\alpha$  you can apply `py` to a string `"alpha=>alpha"`.

```
> (pp (py "alpha=>alpha"))
alpha=>alpha
```

Algebras are usable as base types.

```
> (pp (py "unit=>boole"))
unit=>boole
```

If an algebra has parameters (for example the sum type  $\alpha_0 + \alpha_1$ ), we need to feed the type parameters. The sum type and the product type in Minlog are defined as algebras `ysum` and `yprod`, respectively, and are available as follows.

```
> (pp (py "alpha0 ysum alpha1"))
alpha0 ysum alpha1
> (pp (py "alpha0 yprod alpha1"))
alpha0 yprod alpha1
```

There is also a product type `@@` which is distinct from `yprod`. It is not defined as an algebra, but given as a primitive type in the same sense as the arrow type.

```
> (pp (py "alpha0@@alpha1"))
alpha0@@alpha1
```

**1.2. Terms.** Recall that the syntax of terms is defined as follows in the theory.

$$t, s ::= x \mid \lambda_x t \mid ts \mid C \mid D$$

where  $x$  is a variable,  $\lambda_x t$  is an abstraction,  $ts$  is an application,  $C$  is a constructor and  $D$  is defined constant. By means of `pt` variable names are parsed as terms of variables. Strings representing types to `py` work as variable names to `pt`. Parentheses can be omitted when there is no confusion.

```
> (pt "alpha0 ysum alpha1")
(term-in-var-form
  (alg "ysum" (tvar 0 "alpha") (tvar 1 "alpha"))
  (var (alg "ysum" (tvar 0 "alpha") (tvar 1 "alpha"))
    -1
    1
    ""))
> (pp (pt "alpha0 ysum alpha1"))
(alpha0 ysum alpha1)
> (pp (pt "(alpha0 ysum alpha1)"))
(alpha0 ysum alpha1)
```

It is possible to add new variable names by the procedure `add-var-name`. In the following lines we use `x`, `b`, and `f` as variable names of the types  $\alpha$ , boolean and  $\alpha \rightarrow \alpha$ , respectively.

```
> (add-var-name "x" (py "alpha"))
ok, variable x: alpha added
> (add-var-name "b" (py "boole"))
ok, variable b: boole added
> (add-var-name "f" (py "alpha=>alpha"))
ok, variable f: alpha=>alpha added
> (add-var-name "y" (py "alpha1"))
```

```
ok, variable y: alpha1 added
> (add-var-name "z" (py "alpha2"))
ok, variable z: alpha2 added
```

Indices are used in the following way. Note that the underscore is used to avoid confusion when a type name is used as a variable name.

```
> (pp (pt "f0"))
f0
> (pp (pt "f_0"))
f0
> (pp (pt "alpha0 ysum alpha1_0"))
(alpha0 ysum alpha1)_0
> (pp (pt "alpha0 ysum alpha1_0"))
(alpha0 ysum alpha1)_0
> (pp (pt "alpha0 ysum alpha_0"))
(alpha0 ysum alpha)_0
```

For example, `(pp (pt "(alpha0 ysum alpha1)0"))` does not yield an expected result. In order to reset the declared variable name, the variable name has to be once removed.

```
> (remove-variable-name "f")
ok, variable f is removed
```

Now it is possible to add a variable name `f` again.

There is a special syntax for abstractions. We use brackets instead of lambda, where commas (“,”) can be used for listing variables. The following is examples for  $\lambda_x x$  and  $\lambda_{x_0, x_1} x_0$ .

```
> (pp (pt "[x]x"))
[x]x
> (pp (pt "[x0,x1]x0"))
[x0,x1]x0
```

Applications  $ts$  are written as `t s`. For example  $\lambda_{g^{\alpha \rightarrow \alpha_1 \rightarrow \alpha_2}, f^{\alpha \rightarrow \alpha_1}, x^\alpha} (gx(fx))$  is dealt with as follows.

```
> (add-var-name "g" (py "alpha=>alpha1=>alpha2"))
ok, variable g: alpha=>alpha1=>alpha2 added
> (pp (pt "[g,f,x]g x(f x)"))
[g,f,x]g x(f x)
```

The type of term can be seen by using the procedure `term-to-type`.

```
> (pp (term-to-type (pt "[g,f,x]g x(f x)")))
(alpha=>alpha1=>alpha2)=>(alpha=>alpha1)=>alpha=>alpha2
```

The term is normalized by means of the procedure `nt` standing for *Normalize Term*.

```
> (pp (nt (pt "([x]x)x1")))
x1
> (pp (nt (pt "([g,f,x]g x(f x))g1 f1 x1")))
g1 x1(f1 x1)
```

Constructors are used in a similar way. The constructors `tt` and `ff` of the boolean algebra has in Minlog the names `True` and `False`. By means of the procedure `display-alg` the list of constructors and their types are displayed.

```

> (display-alg "boole")
boole
      True: boole
      False: boole
> (display-alg "ysum")
ysum
      InL: alpha1=>alpha1 ysum alpha2
      InR: alpha2=>alpha1 ysum alpha2
> (display-alg "yprod")
yprod
      PairConstr: alpha1=>alpha2=>alpha1 yprod alpha2

```

If the algebra has type parameters, constructors require types to be fed.

```

> (pp (pt "(InL boole alpha)b"))
(InL boole alpha)b
> (pp (term-to-type (pt "(InL boole alpha)b")))
boole ysum alpha
> (pp (pt "(InR alpha boole)x"))
(InR alpha boole)x
> (pp (term-to-type (pt "(InR alpha boole)x")))
boole ysum alpha
> (pp (pt "(PairConstr alpha boole)x b"))
x pair b
> (pp (term-to-type (pt "(PairConstr alpha boole)x b")))
alpha yprod boole

```

Note that the type parameter looks opposite for the case of `InR`. In the case of the product algebra, you can use `pair` instead of `PairConstr` with parameters.

```

> (pp (pt "x pair b"))
x pair b

```

It does not require the type parameters because it can be inferred. The type inference is not possible for `InL` and `InR` in the same way (Why?). Corresponding to the primitive product type `@@` there is the pairing `x@y`.

From now, we say  $B$ ,  $N$  and  $L_\alpha$  for the algebras boolean, naturals, and lists of  $\alpha$ . Naturals and lists are available by loading libraries as follows.

```

(set! COMMENT-FLAG #f)
(libload "nat.scm")
(libload "list.scm")
(set! COMMENT-FLAG #t)

```

The result of `display-alg` is as follows.

```

> (display-alg "nat" "list")
nat
Zero: nat
Succ: nat=>nat
list
Nil: list alpha
Cons: alpha=>list alpha=>list alpha

```

Instead of writing "`(Cons alpha)x xs`" where `x` and `xs` are of type `alpha` and `list alpha`, respectively, one can write "`x::xs`". Also instead of writing `(Cons alpha)x((Cons alpha)x1((Cons alpha)x2(Nil alpha)))` one can write "`x::x1::x2:`".

The first and the last lines are there just to suppress the messages from Minlog during the loading. After loading the `nat.scm` library, `n` and `m` are available as variable names of natural numbers. The case distinction  $\mathcal{C}_l^\tau$  is in Minlog the `if` construct. Recall that the type of  $\mathcal{C}_B^\alpha$  is  $B \rightarrow \alpha \rightarrow \alpha \rightarrow \alpha$ . The term  $\mathcal{C}_B^\alpha \text{tt} x_0 x_1$  is given as follows.

```
> (pp (pt "[if True x0 x1]"))
[if True x0 x1]
```

As the type of  $\mathcal{C}_N^\alpha$  is  $N \rightarrow \alpha \rightarrow (N \rightarrow \alpha) \rightarrow \alpha$ ,  $\mathcal{C}_N^\alpha n x_0 \lambda_n x_1$  is given in Minlog as follows.

```
> (pp (pt "[if n x_0 ([n]x_1)]"))
[if n x_0 ([n]x_1)]
```

Recursion and corecursion operators are defined for given algebra  $\iota$  and type parameter  $\tau$ . Assuming `iota` is an algebra and `tau` is a type, the recursion and corecursion operators are specified by the strings "`(Rec iota=>tau)`" and "`(CoRec tau=>iota)`". Recall the following types of recursion and corecursion operators.

$$\begin{aligned} \mathcal{R}_N^\tau &: N \rightarrow \tau \rightarrow (N \rightarrow \tau \rightarrow \tau) \rightarrow \tau \\ \mathcal{R}_{L_\sigma}^\tau &: L_\sigma \rightarrow \tau \rightarrow (\sigma \rightarrow L_\sigma \rightarrow \tau \rightarrow \tau) \rightarrow \tau \\ {}^{\text{co}}\mathcal{R}_N^\tau &: \tau \rightarrow (\tau \rightarrow U + (N + \tau)) \rightarrow N \\ {}^{\text{co}}\mathcal{R}_{L_\sigma}^\tau &: \tau \rightarrow (\tau \rightarrow U + \sigma \times (L_\sigma + \tau)) \rightarrow L_\sigma \end{aligned}$$

The above operators are given in Minlog as follows.

```
> (pp (pt "(Rec nat=>tau)"))
(Rec nat=>tau)
> (pp (term-to-type (pt "(Rec nat=>tau)")))
nat=>tau=>(nat=>tau=>tau)=>tau
> (pp (pt "(Rec list sigma=>tau)"))
(Rec list sigma=>tau)
> (pp (term-to-type (pt "(Rec list sigma=>tau)")))
list sigma=>tau=>(sigma=>list sigma=>tau=>tau)=>tau
> (pp (pt "(CoRec tau=>nat)"))
(CoRec tau=>nat)
> (pp (term-to-type (pt "(CoRec tau=>nat)")))
tau=>(tau=>uysum(nat ysum tau))=>nat
> (pp (pt "(CoRec tau=>list sigma)"))
(CoRec tau=>list sigma)
> (pp (term-to-type (pt "(CoRec tau=>list sigma)")))
tau=>(tau=>uysum(sigma@(list sigma ysum tau)))=>list sigma
```

Here we find further algebras and types in the case of corecursion. The algebra `uysum alpha` is defined to be  $\mu_\xi(\xi, \alpha \rightarrow \xi)$ .

```
> (display-alg "uysum")
```

uysum

```
DummyL: uysum alpha1
InrUysum: alpha1=>uysum alpha1
```

It is used to substitute ysum when the left parameter type is empty.

General recursion operator  $\mathcal{F}_\sigma^\tau : (\sigma \rightarrow \mathbf{N}) \rightarrow \sigma \rightarrow (\sigma \rightarrow (\sigma \rightarrow \tau) \rightarrow \tau) \rightarrow \tau$  is in Minlog given as follows.

```
> (pp (pt "(GRec tau sigma)"))
(GRec tau sigma)
> (pp (term-to-type (pt "(GRec tau sigma)")))
(tau=>nat)=>tau=>(tau=>(tau=>sigma)=>sigma)=>sigma
```

It is possible to introduce constants with computation rules. Constants are defined by means of the procedure `add-program-constant` which takes two arguments the name and the type.

```
> (add-program-constant "Y" (py "(tau=>tau)=>tau"))
ok, program constant Y: (tau=>tau)=>tau
of t-degree 0 and arity 1 added
```

To use such constants with type parameters in `pt`, the parameters should be given in the same way as above.

```
> (pp (pt "(Y tau)"))
(Y tau)
```

By means of the procedure `add-computation-rule` computation rules are given.

```
> (add-computation-rule "(Y tau)(tau=>tau)"
      "(tau=>tau)((Y tau)(tau=>tau))")
ok, computation rule (Y tau)(tau=>tau) ->
      (tau=>tau)((Y tau)(tau=>tau)) added
```

There is also the procedure `add-computation-rules` which takes more than one pair of computation rules.

```
> (add-program-constant "Predecessor" (py "nat=>nat"))
ok, program constant Predecessor: nat=>nat
of t-degree 0 and arity 1 added
> (add-computation-rules "Predecessor Zero" "Zero"
      "Predecessor(Succ n)" "n")
ok, computation rule Predecessor Zero -> Zero added
ok, computation rule Predecessor(Succ n) -> n added
```

## 2. EXAMPLES

We give examples.

**2.1. Even or not.** The function `NEven` is of type  $\mathbf{N} \rightarrow \mathbf{B}$ , such that `NEven(2n) = tt` and `NEven(2n + 1) = ff`. By using recursion operator and case distinction, it is defined to be  $\lambda_n(\mathcal{R}_N^B n \text{ tt } \lambda_{n,b}(\mathcal{C}_B^B b \text{ ff } \text{tt}))$ . In Minlog, `"[n](Rec nat=>boole)n True ([m,b][if b False True])"`

**2.2. Half of a natural number.** The function `NHalf` of type  $N \rightarrow N$ , such that `NHalf(2n) = n` and `NHalf(2n+1) = n`. By using general recursion operator,  $\lambda_n(\mathcal{F}_N^N \lambda_n n n \lambda_{n,f:N \rightarrow N}(\mathcal{C}_N^N n 0 \lambda_n(\mathcal{C}_N^N n 0 \lambda_n(\text{Succ}(fn))))))$  defines `NHalf`. In Minlog it is given as follows, assuming `f` is a variable name declared to be of type `nat=>nat`.

```
"[n](GRec nat nat)([n]n)
      n
      ([n,f][if n Zero
          ([n][if n Zero
              ([n]Succ(f n))]]))]"
```

**2.3. Filtering a list.** The function `Filter` is of type  $L_\tau \rightarrow (\tau \rightarrow B) \rightarrow L_\tau$  such that from the given list elements satisfying the given boolean valued function are chosen to be output.

```
"[xs,h](Rec list tau=>list tau)xs
      (Nil tau)
      ([x,xs,xs1][if (h x)
                    (x::xs1)
                    xs1])"
```

**2.4. Cotal ideal of  $N$ .** Cotal ideals can be defined by means of corecursion operator. An infinite number can be defined as an example of cotal ideals. This is given by  ${}^{\text{co}}\mathcal{R}_N^U \text{Dummy } \lambda_u(\text{InR}_{U,N+U}(\text{InR}_{U,N}u))$ . In Minlog the following string represents it.

```
"(CoRec unit=>nat)Dummy([u]((InrUysum nat ysum unit)
                             ((InR unit nat)u)))"
```

Since corecursion operator is in general not terminating, normalization of corecursion operator is delayed under the use of `nt`. In order to undelay it, there is the procedure `undelay-delayed-corec` which takes a term and a number (a positive integer in Scheme). As an example, we unfold the above defined term for three times. For readability we abbreviate the definition of the infinite natural number as `Inf`.

```
> (pp (nt (undelay-delayed-corec (pt "Inf") 3)))
Succ(Succ(Succ(Inf)))
```

### 3. REFERENCE

Minlog Reference Manual and Minlog Tutorial, which are in the official Minlog package.